

4-17 Smolensk (14 Nov 18)

Rules:

1. Change option 4.1b to this: Apply the 'Supply Train' event on 8-15 July (the three turns before the event rolls start).
2. Frontal Reserves (2.3c) placement: use 2.1's first bullet for the SP and its second bullet for the conversion unit.
3. Units must stop moving upon entering an Edge Box (1.4b).
4. SPs in an Edge Box (1.4b) cannot be used by on-map units.
5. **Supply and Reinforcements** (3.1) ADD to first paragraph: The Rail line going through hex 11.33 is NOT an Axis supply source.

Scenarios:

1. In the listings for scenarios 3, 5, and 7, change the Axis Rail Cap to 1 (not 2) and the Soviet Rail Cap to 3 (not 4).
2. It should be 2 SP (not 5) on Frontal Reserves (2.3c) turns. The Soviet Arrival Card also needs to be corrected.
3. In Scenario 7, move the German Wagon Extender to 32.25 and the stack at 40.15 to 39.16.

Map:

1. A Swamp Hex must have BOTH the blue symbol and the background splash of greenish color to "count". Hexes 11.01, 19.20, 23.19, 30.19, 32.19, and 44.05 are all Clear Terrain. 20.19, by contrast, is Swamp.

Counters:

1. Two German infantry divisions have the wrong Move Mode values. The 35th should be a 10-4-5 and the 78th a 10-5-6.

Soviet Arrival Card:

1. The Tank Battalions arriving 1 Sept are 4-2-4's (not 4-1-4's).
2. The 57th Tank Division arriving 1 Aug is a 16-1-3 (not 16-0-3).